# Introduction to $R$ and $R$ studio 

An introduction to the $R$ statistical framework

## Data Visualization

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## $R$ as a programming language



R is built by statisticians and encompasses their specific language.

Research

1993
Python is a general-purpose language with a readable syntax.

## Development

| Jan 2021 | Jan 2020 | Programming <br> Language | Ratings | Change | 2, mmon | comms | cormanoms | Esan | ${ }_{\text {comms }}$ | commavoses | R ${ }^{\text {. }}$ | comms | menoses |
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| 2 | 1 | Java | 11.96\% | -4.93\% |  |  |  | Sommemm |  |  | + |  |  |
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| 5 | 5 | C\# | 3.95\% | -1.40\% | 为 |  |  | Nammex | 1874 | 15 | propher | ${ }^{284}$ | ${ }^{34}$ |
| 6 | 6 | Visual Basic | 3.84\% | -1.44\% | elis | 20 | ¢ | whatic | 146 | ${ }^{3}$ | , | 400 | 122 |
| 7 | 7 | JavaScript | 2.20\% | -0.25\% | mapoculit |  | ${ }^{298}$ | Comerecer | ${ }^{55}$ | ${ }^{30}$ | , | 31185 2159 | ${ }_{24}^{24}$ |
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| 9 | 18 | R | 1.90\% | +1.10\% | Salomm | \% | as | Breeeeviz | 20 | 3 | \% | ss8 | " |
| 10 | 23 | Groovy | 1.84\% | +1.23\% | pydot |  | 12 | Aaka | ${ }^{2298}$ | ${ }^{\text {s52 }}$ | amm | ${ }_{35}$ | 10 |
| 11 | 15 | Assembly language | 1.64\% | +0.76\% | Sscipy | ${ }_{12358}$ | 613 ${ }_{\text {654 }}$ | gobine | ${ }_{5341}^{5145}$ | 442 | Otapy | 1980 | ${ }^{151}$ |
| 12 | 10 | SQL | 1.61\% | +0.10\% | = |  | 238 |  | ${ }^{1780}$ | ${ }^{15}$ | datatatae | ${ }^{3416}$ | so |
| 13 | 9 | Swift | 1.43\% | -0.36\% |  | ${ }^{10244}$ | 153 | ¢ Puak | ${ }^{\text {s56 }}$ | , | met | 1501 |  |
| 14 | 14 | Go | 1.41\% | +0.51\% | ${ }_{\text {spacy }}$ | ${ }^{3} 655$ | 226 | sadde | $8^{84}$ | 10 | some | ${ }^{14}$ |  |
| 15 | 11 | Ruby | 1.30\% | +0.24\% | gonem | 3610 | 275 | Scalab | 4 |  | (1) | ${ }_{5}^{528}$ |  |
| 16 | 20 | MATLAB | 1.15\% | +0.41\% |  |  |  | -slick | 2037 | ${ }^{107}$ | , | ${ }^{273}$ |  |
| 17 | 19 | Perl | 1.02\% | +0.27\% | 0 stapy |  | ${ }^{25}$ | doam | 175 | ${ }_{64}$ | Slidfy | 302 |  |

## What is R ?

This is an easy question to answer. $R$ is a dialect of $S$

## What is $\mathbf{S}$ ?

$S$ is a language that was developed by John Chambers and others at the old Bell Telephone Laboratories, originally part of AT\&T Corp. S was initiated in 1976 as an internal statistical analysis environment-originally implemented as Fortran libraries. Early versions of the language did not even contain functions for statistical modeling

S language had its roots in data analysis, and did not come from a traditional programming language background. Its inventors were focused on figuring out how to make data analysis easier, first for themselves, and then eventually for others.

## OBTAINING R

- Comprehensive R Archive Network: http://cran.r-project.org
- Courses:
https://www.datacamp.com/
- Videos:


R Tutorial: Introduction to R

Introduction to R Programming | What is R Programming .
Imarticus
Introduction to Data Science with R - Data
Analysis Part 1

## Useful Standard Texts on S and R

Chambers (2008). Software for Data Analysis, Springer
Chambers (1998). Programming with Data, Springer: This book is not about R, but it describes the organization and philosophy of the current version of the $S$ language, and is a useful reference.

Venables \& Ripley (2002). Modern Applied Statistics with S, Springer: This is a standard textbook in statistics and describes how to use many statistical methods in $R$. This book has an associated $R$ package (the MASS package) that comes with every installation of $R$.

Venables \& Ripley (2000). S Programming, Springer: This book is a little old but is still relevant and accurate. Despite its title, this book is useful for R also.

Murrell (2005). R Graphics, Chapman \& Hall/CRC Press: Paul Murrell wrote and designed much of the graphics system in $R$ and this book essentially documents the underlying details. This is not so much a "user-level" book as a developerlevel book.

Wickham (2014). Advanced R, Chapman \& Hall/CRC Press: This book by Hadley Wickham covers a number of areas including object-oriented programming, functional programming, profiling and other advanced topics.

## R vs. Rstudio




## Exercices

1. Close R
2. Find a package in CRAN
3. Check the Vignettes
4. Check the documentation file
5. Check if there is a publication associated
6. Open R, generate a new project
7. Install the package, check if it has been installed loading the package
8. Check the help file in R

## Basic operations

## $R$ is a calculator

| Operator | Description | Operator | Description |
| :--- | :--- | :--- | :--- |
| + | Addition | $<$ | Less than |
| - | Subtraction | $>$ | Greater than |
| $*$ | Multiplication | $<=$ | Less than or equal to |
| / | Division | $>=$ | Greater than or equal <br> to |
| ^ | Exponent | Modulus (Remainder <br> from division) | == | Equal to | Integer Division |
| :--- |

## Base R

basic functions which let $\mathbf{R}$ function as a language

- R index starts from 1
- $R$ and some packages come with data included data()
- NULL is not missing, it is nothingness. Null cannot exist within a vector.
- NaN means "not a number" and it means there is a result, but it cannot be represented
- NA explains that the data is just missing for unknown reasons


## Variable Assignment

```
> a <- 'apple'
> a
[1] 'apple'
```


## The Environment

```
ls() List all variables in the
                                environment.
rm(x)
rm(list = ls()) Remove all variables from the
    environment.
```

You can use the environment panel in RStudio to browse variables in your environment.

## Exercices

1. Create a vector containing the numbers $1,2,3$, and 4 . We then see how to add 5 to each of the numbers, subtract 10 from each of the numbers, multiply each number by 4 , and divide each number by 5 .
2. Bind each operation you have done to a new variable
3. take the square root, find e raised to each number, the logarithm and the absolute value
4. get a list of all of the variables that have been defined
5. Remove all the variables in the workspace

## Base R

basic functions which let $\mathbf{R}$ function as a language

Binding basics:
$x<-c(1,2,3)$


- Creating an object, a vector of values, c( $1,2,3$ )
- And it is binding that object to a name $x$
$y<-x$
$y[[3]]<-4$


## Variable Assignment

```
> a <- 'apple'
> a
[1] 'apple'
```


## The Environment

```
ls()
rm(x)
rm(list = ls()) Remove all variables from the
    environment.
```

You can use the environment panel in RStudio to browse variables in your environment.

## Base R

basic functions which let $\mathbf{R}$ function ac a lanoıiaon

## $R$ is case sensitive

## Maths Functions

|  | $\log (x)$ | Natural log. | sum (x) | sum. |
| :---: | :---: | :---: | :---: | :---: |
| Error: could not find function "meeen" | $\exp (\mathrm{x})$ | Exponential. | mean (x) | Mea |
|  | max (x) | Largest element. | median ( x ) | Median. |
| Error: object 'dta' not found | min $(\mathrm{x})$ | Smallest lement. | quantile(x) | Percentage quantiles. |
| Error: could not find function "Mean" | round (x, n) | Round to $n$ decimal places. | rank(x) | Rank of elements. |
| R uses . for decimals | signif( $\mathrm{x}, \mathrm{n}$ ) | Round to n <br> significant figures | var(x) | The variance. |
| Error: unexpected numeric constant in "mean(c)(1.4." | $\operatorname{cor}(x, y)$ | Correation. | sd(x) | The standard <br> deviation. |
| R will accept a name containing spaces, but the spaces then make it impossible to reference the object in a function |  |  |  |  |
| Error: unexpected symbol in "head(Chick Weight" |  |  |  |  |

## Base R

basic functions which let $\mathbf{R}$ function as a language

## $R$ is case sensitive

Error: could not find function "meeen"
Error: object 'dta' not found

Error: could not find function "Mean"
$R$ uses . for decimals

Error: unexpected numeric constant in "mean(c(1. 4."
R will accept a name containing spaces, but the spaces then make it impossible to reference the object in a function

Error: unexpected symbol in "head(Chick Weight"


# Scripts in R 

Analyze. Share. Reproduce

## What is R Markdown?


.Rmd files • An R Markdown
(.Rmd) file is a record of your research. It contains the code that a scientist needs to reproduce your work along with the narration that a reader needs to understand your work.
Reproducible Research • At the click of a button, or the type of a command, you can rerun the code in an R Markdown file to reproduce your work and export the results as a finished report.
Dynamic Documents • You can choose to export the finished report in a variety of formats, including html, pdf, MS Word, or RTF documents; html or pdf based slides, Notebooks, and more.

| Formatting opti | Symbols | Example |
| :---: | :---: | :---: |
| Headings | \# | \#Example Heading |
| Subheadings | \#\# | \#\#Subheading |
| Bold | ** | **bold text** |
| Italic | * * | *italic text* |
| Strike through | $\sim$ | ~crossed-out text ${ }^{\sim}$ |
| Superscript | へ | $\mathrm{x}^{\wedge} 2^{\wedge}$ |
| Subscript | ~ | CO~2~ |
| Bulleted lists | * * | * A list item <br> * Another list item <br> * Yet another list item |
| Numbered lists | 1. | 1. First list item <br> 2. Second list item <br> 3. Third list item |
| Horizontal rule | three or more - | ---- |
| Line break | two or more spaces plus return |  |

https://github.com/adam-p/markdown-here/wiki/Markdown-Cheatsheet

## Exercices

- Open a new R Markdown file with an output format of HTML. Give the document the title "My class notes".
- Save the file created in exercise 1 as "Notes" in a new project folder
- Remove all of the document text and commands after the metadata section.
- Add a level 2 header with the title of this article.
- Following the header created in the exercise above, write a note to remind yourself of at least one thing about formatting using Markdown
- In the text you wrote for the exercise above, use a text modifier (bold, italic, etc.) to highlight a key work or phrase from the text.
- Demonstrate the use of a chunk to calculate the results of ((43-17)*.1)^2
- Same problem as prior problem with the addition of using chunk option(s) to prevent the R source code from being displayed
- Generate a list of items
- Include a link to a website


## Data Structures

This chapter summarizes the most important data structures in base R.

Outline:
Introduction to Data Structures
Data structures in R
Vectors
Attributes
Matrices and arrays
Data frames

## Linear Algebra

A scalar is an ordinary number, such as 17.
A matrix is a rectangular array of numbers with $r$ rows and $c$ columns. For example, let $\mathbf{X}$ be the $4 \times 3$ matrix

$$
\mathrm{X}=\left[\begin{array}{rrr}
1 & 2 & 4 \\
6 & 3 & 9 \\
0 & -1 & 8 \\
5 & 7 & 10
\end{array}\right]=\left[\begin{array}{lll}
x_{11} & x_{12} & x_{13} \\
x_{21} & x_{22} & x_{23} \\
x_{31} & x_{32} & x_{33} \\
x_{41} & x_{42} & x_{43}
\end{array}\right]=\left[x_{i j}\right]
$$

A row vector is a matrix with only one row A column vector is a matrix with only one column.

$$
\mathbf{y}=\left[\begin{array}{c}
17 \\
23 \\
-9 \\
38
\end{array}\right]=\left[\begin{array}{l}
y_{1} \\
y_{2} \\
y_{3} \\
y_{4}
\end{array}\right]
$$

Two matrices are equal if and only if

- they have the same dimension
- their corresponding elements are identical
$\diamond$ i.e. the $i j$ element of one matrix is equal to the $i j$ element of the other
For example:

$$
\left[\begin{array}{ll}
4 & 2 \\
3 & 0
\end{array}\right]-\left\lfloor\begin{array}{ll}
4 & 3 \\
2 & 0
\end{array}\right] \neq\left[\begin{array}{ll}
2 & 0 \\
4 & 3
\end{array}\right]
$$

How do we sum two matrices?

$$
\left[\begin{array}{ll}
4 & 2 \\
3 & 0
\end{array}\right]-\left\lfloor\begin{array}{ll}
2 & 0 \\
0 & 7
\end{array}\right]=
$$

How do we multiply two matrices?

$$
\left\lfloor\begin{array}{ll}
4 & 2 \\
3 & 0
\end{array}\right] *\left[\begin{array}{ll}
2 & 0 \\
0 & 7
\end{array}\right]=
$$

$$
\begin{aligned}
& \left.\frac{\mid l l}{4} \begin{array}{ll}
2 \\
3 & 0
\end{array}\right]-\left\lfloor\begin{array}{l}
2 \\
0
\end{array}\right. \\
& \left.\begin{array}{l}
0 \\
7
\end{array}\right\rfloor=\left\lfloor\begin{array}{ll}
8
\end{array} \quad\right. \\
& {\left[\begin{array}{ll}
{\left[\begin{array}{ll}
4 & 2 \\
3 & 0
\end{array}\right.} \\
\hline
\end{array}-\left[\begin{array}{l}
2 \\
0 \\
0
\end{array} \begin{array}{l}
0 \\
7
\end{array}\right]=\left[\begin{array}{ll}
8 & 14 \\
&
\end{array}\right]\right.} \\
& {\left[\begin{array}{ll}
4 & 2 \\
\hline 3 & 0 \\
\hline
\end{array}\right]-\left[\begin{array}{ll}
2 & 0 \\
0 & 7
\end{array}\right]=\left[\begin{array}{ll}
8 & 14 \\
6 & \\
\hline
\end{array}\right.} \\
& {\left[\begin{array}{ll}
4 & 2 \\
\hline 3 & 0
\end{array}\right]-\left[\begin{array}{ll}
2 & {\left[\begin{array}{l}
0 \\
0
\end{array}\right.} \\
7
\end{array}\right]=\left[\begin{array}{cc}
8 & 14 \\
6 & 0
\end{array}\right]}
\end{aligned}
$$

## Data Structures in R

str() \# structure

| Dimensions | Homogeneous | Heterogeneous |
| :--- | :--- | :--- |
| 1d | Atomic vector | List |
| 2d | Matrix | Data frame |
| nd | Array |  |

Note: scalars are vectors of length one

Commonly used data structure functions in $R$

| vector() | as.vector() | is.vector() |
| :--- | :--- | :--- |
| data.frame() | as.data.frame() | is.data.frame() |
| numeric() | as.numeric() | is.numeric() |
| list() | as.list() | is.list() |
| character() | as.character() | is.character() |
| array() | as.array() | is.array() |

Other commonly used data structure functions in R:
as.POSIX, as.table

## Vectors

Basic data structure in R
Properties:
typeof()
length()
attributes()

## Atomic vectors:

Four common types of atomic vectors that l'll discuss in detail: logical, integer, double (often called numeric), and character.

## List:

Elements can be of any type, including lists. You construct lists by using list() instead of c()

Note: R has no concept of row vectors or column vectors

## Vectors

## Basic data structure in R

 Properties:typeof() length()
attributes()

Converting between common data types in R. Can always go from a higher value in the table to a lower value.

| as.logical | TRUE, FALSE, TRUE | Boolean values (TRUE or FALSE) |
| :---: | :---: | :---: |
| as. numeric | 1, 0, 1 | Integers or floating point numbers. |
| as.character | '1', '0', '1' | Character strings. Generally preferred to factors. |
| as.factor | $\begin{aligned} & \text { '1', '0', '1', } \\ & \text { levels: '1', '0' } \end{aligned}$ | Character strings with preset levels. Needed for some statistical models. |

## Vectors - Exercises

1. Test your knowledge of vector coercion rules by predicting the output of the following uses of c() :

$$
\begin{aligned}
& c(1, \text { FALSE }) \\
& c(\text { TRUE, } 1 \mathrm{~L})
\end{aligned}
$$

$$
\begin{aligned}
& \text { c(list(1), "a") } \\
& \text { c("a", 1) }
\end{aligned}
$$

2. Why do you need to use unlist() to convert a list to an atomic vector? Why doesn't as.vector() work?
3. Why is $1==$ " 1 " true? Why is $-1<$ FALSE true? Why is "one" < 2 false?

## Differences between vectors

- Vectors:
$x<-c(1,2,3)$

- Character vectors:
x<- c("a","a","abc","d")



## Differences between vectors and lists

- Vectors:
$\mathrm{x}<-\mathrm{c}(1,2,3)$



## 12[[3]] <-4

- Lists:
|1 <- list(1, 2, 3)

|2 <- I1



# Generating data 

basic functions which let $\mathbf{R}$ function as a language

## Vectors

| $c(2,4,6)$ | 246 | Join elements into a vector |
| :---: | :---: | :---: |
| 2:6 | 23456 | An integer sequence |
| $\operatorname{seq}(2,3, b y=0.5)$ | 2.02 .53 .0 | A complex sequence |
| $\operatorname{rep}(1: 2$, times=3) | 121212 | Repeat a vector |
| $\operatorname{rep}(1: 2$, each=3) | 111222 | Repeat elements of a vector |

## Vector Functions

```
sort(x)
```

```
rev(x)
```

```
rev(x)
```

Return $\times$ sorted.
table( x )
See counts of values.

Return x reversed.
unique ( $x$ )
See unique values.

## Attributes

attr() \# Attributes

All objects can have arbitrary additional attributes, used to store metadata about the object.
Metadata is data that describes other data.
Attributes can be thought of as a named list (with unique names). Attributes can be accessed individually with attr() or all at once (as a list) with attributes().

$$
a<-1: 3
$$

attr (a, "x") <-"abcdef" attributes (a)
attr ( a , "y") <-4:6
attributes (a)


## Attributes

## names()

Names are special attributes, they are used to label the vector directly and together with the dimensions they are not erased after transforming
names(a) <- c("a", "b", "c")

dim() \#dimensions
The dimension of a vector is not 1-dimensional, but has NULL dimensions. Adding a dimension attribute to a vector allows is to behave like a 2-dimensional matrix

## Data Structures in R

str() \# structure

| Dimensions | Homogeneous | Heterogeneous |
| :--- | :--- | :--- |
| 1d | Atomic vector | List |
| 2d | Matrix | Data frame |
| nd | Array |  |

Note: scalars are vectors of length one

Commonly used data structure functions in $R$

| vector() | as.vector() | is.vector() |
| :--- | :--- | :--- |
| data.frame() | as.data.frame() | is.data.frame() |
| numeric() | as.numeric() | is.numeric() |
| list() | as.list() | is.list() |
| character() | as.character() | is.character() |
| array() | as.array() | is.array() |

Other commonly used data structure functions in R:
as.POSIX, as.table

## Matrices and data frames


d3<-d
d3<-d
df2[1,] <- d3[1, ] * 3
df2[1,] <- d3[1, ] * 3


## Exercicies Matrix: exercicies_matrix.R

1: Create three vectors $x, y, z$ with integers and each vector has 3 elements. Combine the three vectors to become a $3 \times 3$ matrix A where each column represents a vector. Change the row names to a,b,c. Think: How about each row represents a vector, can you modify your code to implement it?

2: Please check your result from Exercise 1, using is.matrix(A). It should return TRUE, if your answer is correct. Otherwise, please correct your answer. Hint: Note that is.matrix() will return FALSE on a nonmatrix type of input. Eg: a vector and so on.

3: Create a vector with 12 integers. Convert the vector to a $4 * 3$ matrix $B$ using matrix(). Please change the column names to $\mathrm{x}, \mathrm{y}, \mathrm{z}$ and row names to $\mathrm{a}, \mathrm{b}, \mathrm{c}, \mathrm{d}$.

4: Please obtain the transpose matrix of $B$ named $t B$.

5: Now $t B$ is a $3 \times 4$ matrix. By the rule of matrix multiplication in algebra, can we perform $t B * B$ in $R$ language? (Is a $3 \times 4$ matrix multiplied by a $3 \times 4$ allowed?) What result would we get?

## Exercicies Matrix: exercicies_matrix.R

6: As we can see from Exercise 5, we were expecting that $t B *$ *B would not be allowed because it disobeys the algebra rules. But it actually went through the computation in R. However, as we check the output result, we notice the multiplication with a single * operator is performing the componentwise multiplication. It is not the conventional matrix multiplication. How to perform the conventional matrix multiplication in R? Can you compute matrix A multiplies tB?

7: If we convert A to a data.frame type instead of a matrix , can we still compute a conventional matrix multiplication for matrix A multiplies matrix A ? Is there any way we could still perform the matrix multiplication for two data.frame type variables? (Assuming proper dimension)

8: Extract a sub-matrix from $B$ named subB. It should be a $3 \times 3$ matrix which includes the last three rows of matrix $B$ and their corresponding columns.

9: Compute $3^{*} A, A+s u b B, A-s u b B$. Can we compute $A+B$ ? Why?

10: Generate a $n$ * $n$ matrix (square matrix) A1 with proper number of random numbers, then generate another $n$ * $m$ matrix $A 2$. If we have $A 1$ * $M=A 2$ (Here * represents the conventional multiplication), please solve for $M$.

## Subsetting

| Selecting Vector Elements |  |
| :---: | :---: |
| By Position |  |
| $x[4]$ | The fourth element. |
| $x[-4]$ | All but the fourth. |
| $x[2: 4]$ | Elements two to four. |
| $x[-(2: 4)]$ | All elements except two to four. |
| $x[c(1,5)]$ | Elements one and five. |
| By Value |  |
| $x[x==10]$ | Elements which are equal to 10 . |
| $x[x<0]$ | All elements less than zero. |
| $\begin{gathered} x[x \% i n \% \\ c(1,2,5)] \end{gathered}$ | Elements in the set $1,2,5 .$ |
| Named Vectors |  |
| x['apple'] | Element with name 'apple'. |

## Matrices

$\mathrm{m}<-$ matrix(x, nrow $=3$, ncol $=3$ )
Create a matrix from $x$

df <- data.frame(x = 1:3, y = c('a', 'b', 'c'))

## Data Frames

List subsetting

A special case of a list where all elements are the same length.


Matrix subsetting

$d f[2, \quad]$

$\operatorname{df}[2,2]$


## Objects in the workspace

basic functions which let $\mathbf{R}$ function as a language

## Working Directory

## getwd()

Find the current working directory (where
inputs are found and outputs are sent).
setwd('C://file/path')
Change the current working directory.

Use projects in RStudio to set the working directory to the folder you are working in.

Error: '\U' used without hex digits in character string starting ""C:\U"

## Getting Help

## Accessing the help files

?mean
Get help of a particular function.
help.search('weighted mean')
Search the help files for a word or phrase.
help(package = 'dplyr')
Find help for a package.

## More about an object

## str(iris)

Get a summary of an object's structure. class(iris)
Find the class an object belongs to.

## Readinng and writing data in R

| Reading and Writing Data |  | Also see the readr package. |
| :---: | :---: | :---: |
| Input | Ouput | Description |
| df <- read.table('file.txt') | write.table(df, 'file.txt') | Read and write a delimited text file. |
| df <- read.csv('file.csv') | write.csv(df, 'file.csv') | Read and write a comma separated value file. This is a special case of read.table/ write.table. |
| load('file.RData') | save(df, file = 'file.Rdata') | Read and write an R data file, a file type special for $R$. |

Downloading our data: https://www.stat.berkeley.edu/users/statlabs/labs.html

## Exercice

- Read the datacluster file in $R$
- Check for problems (data cleaning): Are there NA? does all the values make sense?
- Get an overview of the data
- Generate new variables for days and hours with rep
- Generate a variable for dates as a sequence of hours

